



Genre: Business Simulation
Publisher: JoWood Productions
Developer: JoWood Productions
Release Date: August 27, 2002 (US)
Platform: PC
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Description

Don't let wealth and power pass you by. Capture them both JoWood's *Industry Giant II*, the ultimate PC business sim game coming to North America in August 2002.

Industry Giant II releases your entrepreneurial spirit by placing you at the start of the Industrial Revolution. It is now your job to successfully guide your company through the 1900s and beyond the information age.

In *Industry Giant II*, like in life, your success is based on your decisions, and you have lots of choices – everything from the perfect vehicle for the job to the next product to manufacture. Big or small, every choice will impact your company, workers and working environment.

Your management style matters as well. A company can quickly sink with an insensitive tycoon at its helm. However, increasing philanthropic activities and local sponsorships can help any dictator's image.

If all these choices seem daunting, don't worry. *Industry Giant II* has a new, intuitive interface that gives budding entrepreneurs the ability to activate and exit detailed information with a simple click of the mouse anywhere on the screen. Choose to play as a beginner, a professional against the computer, or against friends. You can either play one continuous mission or a mission-based campaign.

Industry Giant II puts the decision in your hands....do you want to be a millionaire?

Features

Over 150 different raw materials and end products

- ✎ Oil
- ✎ Iron
- ✎ Ore
- ✎ Leather
- ✎ Furniture
- ✎ Toys
- ✎ Households

New industry sectors

- ✎ Food
- ✎ Textiles
- ✎ Musical instruments

Business is affected by seasonal demand

- ✎ Careful storage planning is required
- ✎ Increased complexity of production processes plus
- ✎ Seasonally dependent product cycles

Optimal overview of all basic information

- ✎ Visible and floating icons show products in stock

Over 50 different means of transportation

- ✎ Trucks
- ✎ Trains
- ✎ Ships
- ✎ Planes

Smooth zooming action - from macro perspectives to cloud level

Resolution: 1024 x 768 to 1600 x 1200

Multiplayer capability over LAN or the Internet

Revolutionary, intuitive user interface

Minimum System Requirements

- ✎ Microsoft® Windows® 95/98/ME/2000
- ✎ Intel® Pentium® II 350MHz or better
- ✎ 64 MB RAM
- ✎ 3D graphics card with 16MB RAM
- ✎ 16-bit sound card
- ✎ 8X CD-ROM drive
- ✎ DirectX 8 or higher